

Languages, Literacy & Communication

Texts

Fiction - Charlotte's Web by E.B White.

Poetry - Dirty Beasts by Roald Dahl.

Non-fiction - Plant and Animals.

The writing foci for this term are:

Persuasive - linked with our class text, the pupils will be writing a letter to Mr. Arable, persuading him to keep Wilbur the piglet.

Explanation - All Creatures Great and Small will provide lots of opportunities to explain how things work, provide information or how things happen, such as life cycles.

Cymraeg

Antur Anhygoel pack for learning language patterns, including past tense and writing about hobbies and 'Y Penwythnos' (the weekend).

The pupils would also like to research animal names in Welsh.

Maths and Numeracy

Book 4

- Multiplication and division
- Problem solving and reasoning
- Units of time
- Fractions and decimals



Book 5

- Multiples, factors and prime numbers
- Problem solving and reasoning
- Fractions, decimals and Percentages
- Measure - converting units
 - volume and capacity



Numeracy

- ✓ Measuring, converting and ordering animal facts - length, mass, capacity, speed etc.
- ✓ Collecting animal data and creating tables and graphs.
- ✓ Animal themed problem-solving questions.

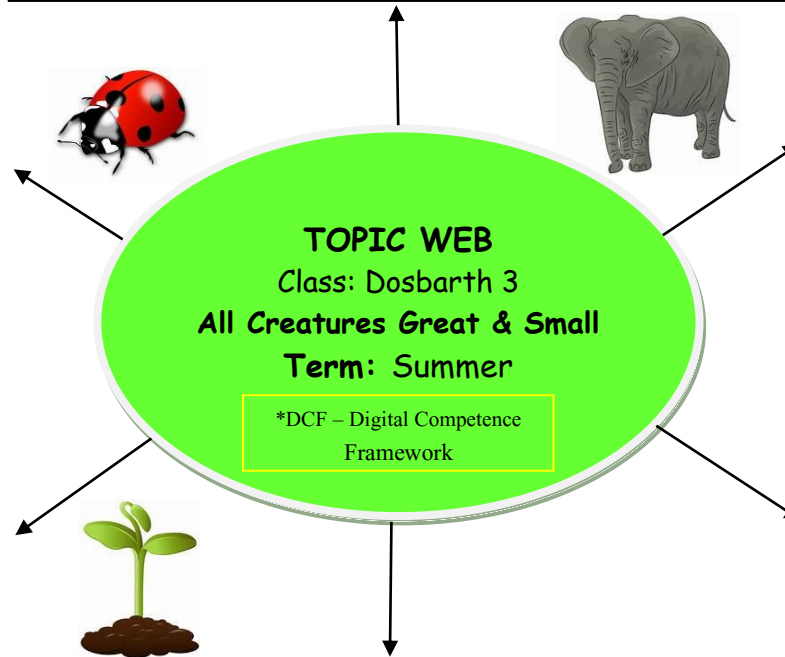
Health and Wellbeing

PSHE

Pupils will be looking at the social and emotional aspects of learning (SEAL). The themes for the summer term are 'Relationships' and 'Changes'. We will continue to discuss internet safety and also look at self-image online. *

P.E

Pupils will play competitive games such as tennis, rounders, and Kwik cricket. In addition, pupils will improve their fitness levels through athletic events, building up to sports day.



Expressive Arts

Music and Dance

Listen to 'The Carnival of the Animals' by Camille Saint-Saëns and discuss how the music represents each animal differently. Pupils then research an animal, identify its qualities with a view to representing it through music and/or dance. Charanga will be used to develop singing and glockenspiels skills.

Art

Pupils will explore the work of William D. Berry and recreate their favourite animal in his style.

Humanities

Geography

Pupils will compare the plants and animals found in the UK compared to locations around the world and identify similarities and differences. Research information about oceans and the damaging effects of plastic waste.

Religion, Values and Ethics (RVE)

We will be studying Judaism, looking at festivals, their special book, places of worship and the creation story.

We will consider ethics by discussing BIG questions related to animal welfare.

Science and Technology

Science

There will be science galore in this topic! Pupils will create their own classification keys using animals from different habitats.

We look at food chains and different animals' diets, exploring carnivores, omnivores and herbivores and considering how different animals and living things fit into a range of food chains as producers and consumers.

Pupils will research the life cycle of a chosen mammal, amphibian, insect or bird.

ICT

Using a range of apps, software, and the internet to gather and record information about everything 'All Creatures Great and Small. *

Minecraft Education (Zoo) - Investigate zoos and explore the role they play in animal welfare. Design and build an enclosure.

Pupils will design and create their very app related to animals and think about positive and negative user design elements.

Dates for the Diary

Collaborative Jamboard for topic ideas D3

Research the life cycle of animals. Dylan

How tall can meerkats get? Louis and Archie

For a challenge we could carve out an animal out of wood-Ava and Dylan.

Make a missing animal poster with any animal you want Alyssa and Netty.

Design a poster about animals. Louis Archie.

We could do a challenge about the weights of animals. Louis and Archie.

Do a challenge about different animals writing about them, reading about them and present to the class. Bailey and Ted


Order biggest to smallest bugs and animals Alyssa and Netty.

We could do some art about insects and animals. Jayke and Cameron.

Record a animals speed then a human speed to see who's faster. Bailey and Ted

We can make a dance for D1 and D2. Lexi

All Creatures Great and Small



We could design a game on scratch-Ava and Dylan

Write a poem about a bug your choice. Netty and Alyssa.

We could draw a symmetrical shape of an insect-Ava and Dylan

We could do a proper creature app-Ava and Dylan

We could get the micro bits to say animals names. Louis Archie

Stop polluting the sea and earth. JDH and LDID

We could write a fact file or explain how animals grow and live -Ava and Dylan

We could get a meter stick and a ruler and measure bugs in the yard-Ava

We could find the weight of certain creatures-Ava and Dylan

We could design are own web page-Ava and Dylan

Pick a animal and write a description on it. Netty and Alyssa

Code an animal of your choice to do something you want them to do that is associated with wildlife. Frankie and Erin.

Make a kahoot quiz about animals. Lexi

Write a book about animals. Archie and Louis.

We can make a animal hunt for the D1 where they have to find all the animals we can make and put 1+2 or something like that Daisy.

We could write a poem about animals. Jayke and Cameron.

How many animals are in the world? JDH and LDID.

What is the fastest creature and what is the slowest creature? Bailey and Ted

Count animals, insects and birds. Jayke and Cameron

Make a song with instruments about animals. Louis and Archie.

We could walk around the yard and take a tally chart of all the insects we see-Ava

Visit Pond Cwm Darran Frankie and Erin.

We could do a tally chart about animals or bugs. Erin Frankie.

Saving all the animals from thee rubbish and diseases. JDH and LDID

Write a song about all creatures great and small. JDH and LDID

Write a story of a bug growing up. Netty and Alyssa